

The relative OID when use command “show packet ports” on

DES-3028/52

### Show in multicast packet

```
snmpwalk -c private -v 2c 10.90.90.90 1.3.6.1.2.1.31.1.1.1.2
```

### Show in broadcast packet

```
snmpwalk -c private -v 2c 10.90.90.90 1.3.6.1.2.1.31.1.1.1.3
```

### Show out multicast packet

```
snmpwalk -c private -v 2c 10.90.90.90 1.3.6.1.2.1.31.1.1.1.4
```

### Show out broadcast packet

```
snmpwalk -c private -v 2c 10.90.90.90 1.3.6.1.2.1.31.1.1.1.5
```

The screenshot shows a network management interface. On the left is a tree view of MIB objects under the 'ifMIBObjects' branch. The 'ifName' object is selected and highlighted. On the right is a detailed view of the 'ifName' object, showing its properties and description.

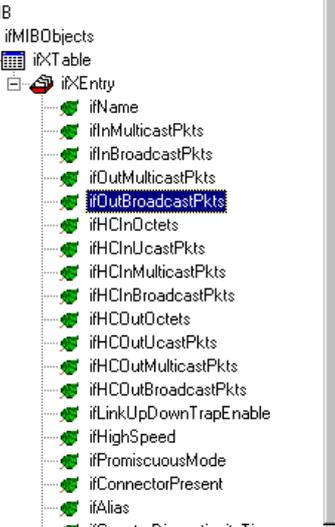
Object name	ifName
Object ID	1.3.6.1.2.1.31.1.1.1.1
Module	IF-MIB
Base syntax	Octet String
Composed syntax	DisplayString
Access	Read-Only
Status	Current
Value list	1 : 0..255
Parent node	ifXEntry
First child	None
Description	The textual name of the interface. The value of this object should be the name of the interface as assigned by the local device and should be suitable for use in commands entered at the device's 'console'. This might be a text name, such as 'le0' or a simple port number, such as '1', depending on the interface naming syntax of the device. If several entries in the ifTable together represent a single interface as named by the device, then each will have the same value of ifName. Note that for an agent which responds to SNMP queries concerning an interface on some other (proxied) device, then the value of ifName for such an interface is the proxied device's local name for it.

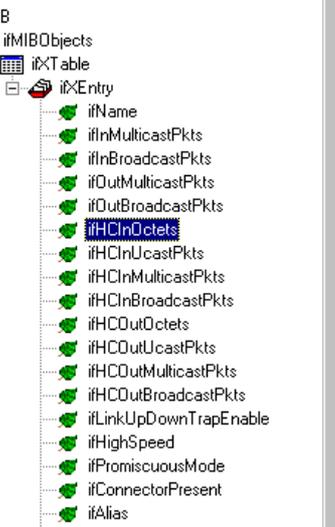
If there is no local name, or this object is otherwise not applicable, then this object contains a zero-length string.

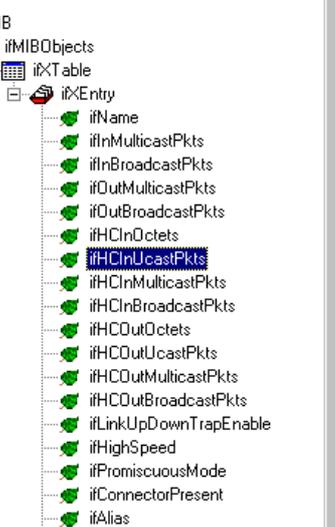
	Object name	ifInMulticastPkts
	Object ID	1.3.6.1.2.1.31.1.1.1.2
	Module	IF-MIB
	Base syntax	Counter
	Composed syntax	Counter32
	Access	Read-Only
	Status	Current
	Parent node	ifXEntry
	First child	None
	Description	<p>The number of packets, delivered by this sub-layer to a higher (sub-)layer, which were addressed to a multicast address at this sub-layer. For a MAC layer protocol, this includes both Group and Functional addresses.</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of <code>ifCounterDiscontinuityTime</code>.</p>

	Object name	ifInBroadcastPkts
	Object ID	1.3.6.1.2.1.31.1.1.1.3
	Module	IF-MIB
	Base syntax	Counter
	Composed syntax	Counter32
	Access	Read-Only
	Status	Current
	Parent node	ifXEntry
	First child	None
	Description	<p>The number of packets, delivered by this sub-layer to a higher (sub-)layer, which were addressed to a broadcast address at this sub-layer.</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of <code>ifCounterDiscontinuityTime</code>.</p>

	Object name	ifOutMulticastPkts
	Object ID	1.3.6.1.2.1.31.1.1.1.4
	Module	IF-MIB
	Base syntax	Counter
	Composed syntax	Counter32
	Access	Read-Only
	Status	Current
	Parent node	ifXEntry
	First child	None
	Description	<p>The total number of packets that higher-level protocols requested be transmitted, and which were addressed to a multicast address at this sub-layer, including those that were discarded or not sent. For a MAC layer protocol, this includes both Group and Functional addresses.</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of <code>ifCounterDiscontinuityTime</code>.</p>

	<b>Object name</b> ifOutBroadcastPkts <b>Object ID</b> 1.3.6.1.2.1.31.1.1.1.5 <b>Module</b> IF-MIB
	<b>Base syntax</b> Counter <b>Composed syntax</b> Counter32 <b>Access</b> Read-Only <b>Status</b> Current
	<b>Parent node</b> ifXEntry <b>First child</b> None <b>Description</b> The total number of packets that higher-level protocols requested be transmitted, and which were addressed to a broadcast address at this sub-layer, including those that were discarded or not sent.
	Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime.

	<b>Object name</b> ifHCInOctets <b>Object ID</b> 1.3.6.1.2.1.31.1.1.1.6 <b>Module</b> IF-MIB
	<b>Base syntax</b> Counter64 <b>Composed syntax</b> Counter64 <b>Access</b> Read-Only <b>Status</b> Current
	<b>Parent node</b> ifXEntry <b>First child</b> None <b>Description</b> The total number of octets received on the interface, including framing characters. This object is a 64-bit version of ifInOctets.
	Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime.

	<b>Object name</b> ifHCInUcastPkts <b>Object ID</b> 1.3.6.1.2.1.31.1.1.1.7 <b>Module</b> IF-MIB
	<b>Base syntax</b> Counter64 <b>Composed syntax</b> Counter64 <b>Access</b> Read-Only <b>Status</b> Current
	<b>Parent node</b> ifXEntry <b>First child</b> None <b>Description</b> The number of packets, delivered by this sub-layer to a higher (sub-)layer, which were not addressed to a multicast or broadcast address at this sub-layer. This object is a 64-bit version of ifInUcastPkts.
	Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime.

	Object name	ifHCInMulticastPkts
	Object ID	1.3.6.1.2.1.31.1.1.1.8
	Module	IF-MIB
	Base syntax	Counter64
	Composed syntax	Counter64
	Access	Read-Only
	Status	Current
	Parent node	ifXEntry
	First child	None
	Description	<p>The number of packets, delivered by this sub-layer to a higher (sub-)layer, which were addressed to a multicast address at this sub-layer. For a MAC layer protocol, this includes both Group and Functional addresses. This object is a 64-bit version of ifInMulticastPkts.</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime.</p>

	Object name	ifHCInBroadcastPkts
	Object ID	1.3.6.1.2.1.31.1.1.1.9
	Module	IF-MIB
	Base syntax	Counter64
	Composed syntax	Counter64
	Access	Read-Only
	Status	Current
	Parent node	ifXEntry
	First child	None
	Description	<p>The number of packets, delivered by this sub-layer to a higher (sub-)layer, which were addressed to a broadcast address at this sub-layer. This object is a 64-bit version of ifInBroadcastPkts.</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime.</p>

	Object name	ifHCOutOctets
	Object ID	1.3.6.1.2.1.31.1.1.1.10
	Module	IF-MIB
	Base syntax	Counter64
	Composed syntax	Counter64
	Access	Read-Only
	Status	Current
	Parent node	ifXEntry
	First child	None
	Description	<p>The total number of octets transmitted out of the interface, including framing characters. This object is a 64-bit version of ifOutOctets.</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime.</p>

	Object name	ifHCOUcastPkts
	Object ID	1.3.6.1.2.1.31.1.1.1.11
	Module	IF-MIB
	Base syntax	Counter64
	Composed syntax	Counter64
	Access	Read-Only
	Status	Current
	Parent node	ifXEntry
	First child	None
	Description	<p>The total number of packets that higher-level protocols requested be transmitted, and which were not addressed to a multicast or broadcast address at this sub-layer, including those that were discarded or not sent. This object is a 64-bit version of ifOutUcastPkts.</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime.</p>

	Object name	ifHCOUmulticastPkts
	Object ID	1.3.6.1.2.1.31.1.1.1.12
	Module	IF-MIB
	Base syntax	Counter64
	Composed syntax	Counter64
	Access	Read-Only
	Status	Current
	Parent node	ifXEntry
	First child	None
	Description	<p>The total number of packets that higher-level protocols requested be transmitted, and which were addressed to a multicast address at this sub-layer, including those that were discarded or not sent. For a MAC layer protocol, this includes both Group and Functional addresses. This object is a 64-bit version of ifOutMulticastPkts.</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime.</p>

	Object name	ifHCOUbroadcastPkts
	Object ID	1.3.6.1.2.1.31.1.1.1.13
	Module	IF-MIB
	Base syntax	Counter64
	Composed syntax	Counter64
	Access	Read-Only
	Status	Current
	Parent node	ifXEntry
	First child	None
	Description	<p>The total number of packets that higher-level protocols requested be transmitted, and which were addressed to a broadcast address at this sub-layer, including those that were discarded or not sent. This object is a 64-bit version of ifOutBroadcastPkts.</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime.</p>

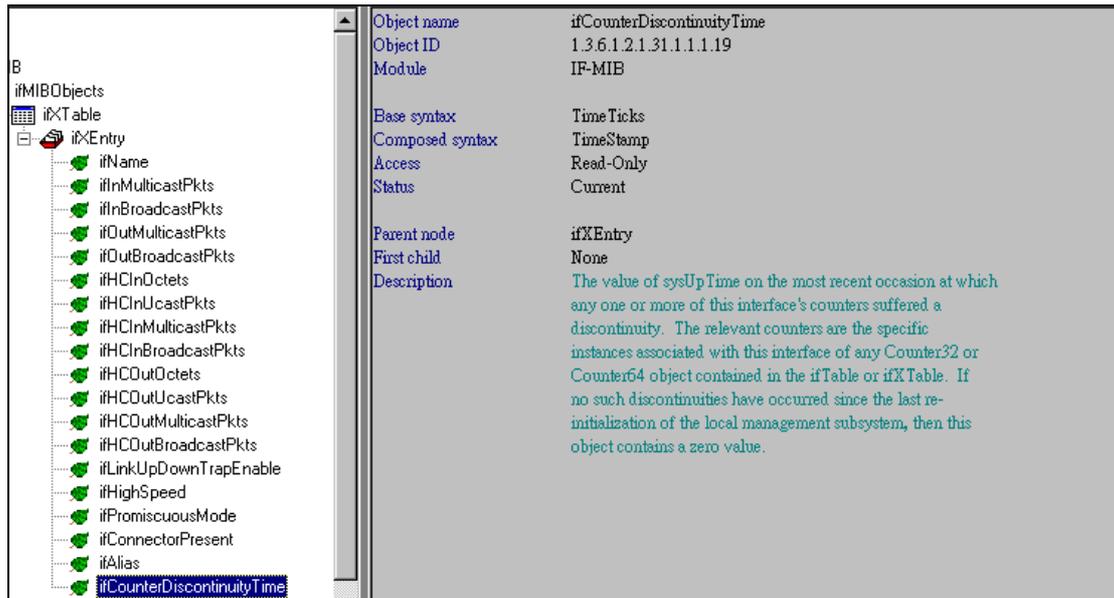
	Object name	ifLinkUpDownTrapEnable
	Object ID	1.3.6.1.2.1.31.1.1.1.14
	Module	IF-MIB
	Base syntax	Integer
	Composed syntax	INTEGER
	Access	Read-Write
	Status	Current
	Value list	1 : enabled(1) 2 : disabled(2)
	Parent node	ifXEntry
	First child	None
Description	<p>Indicates whether linkUp/linkDown traps should be generated for this interface.</p> <p>By default, this object should have the value enabled(1) for interfaces which do not operate on 'top' of any other interface (as defined in the ifStackTable), and disabled(2) otherwise.</p>	

	Object name	ifHighSpeed
	Object ID	1.3.6.1.2.1.31.1.1.1.15
	Module	IF-MIB
	Base syntax	Gauge
	Composed syntax	Gauge32
	Access	Read-Only
	Status	Current
	Parent node	ifXEntry
	First child	None
	Description	<p>An estimate of the interface's current bandwidth in units of 1,000,000 bits per second. If this object reports a value of 'n' then the speed of the interface is somewhere in the range of 'n-500,000' to 'n+499,999'. For interfaces which do not vary in bandwidth or for those where no accurate estimation can be made, this object should contain the nominal bandwidth. For a sub-layer which has no concept of bandwidth, this object should be zero.</p>

	Object name	ifPromiscuousMode
	Object ID	1.3.6.1.2.1.31.1.1.1.16
	Module	IF-MIB
	Base syntax	Integer
	Composed syntax	TruthValue
	Access	Read-Write
	Status	Current
	Value list	1 : true(1) 2 : false(2)
	Parent node	ifXEntry
	First child	None
Description	<p>This object has a value of false(2) if this interface only accepts packets/frames that are addressed to this station. This object has a value of true(1) when the station accepts all packets/frames transmitted on the media. The value true(1) is only legal on certain types of media. If legal, setting this object to a value of true(1) may require the interface to be reset before becoming effective.</p> <p>The value of ifPromiscuousMode does not affect the reception of broadcast and multicast packets/frames by the interface.</p>	

	Object name	ifConnectorPresent
	Object ID	1.3.6.1.2.1.31.1.1.1.17
	Module	IF-MIB
	Base syntax	Integer
	Composed syntax	TruthValue
	Access	Read-Only
	Status	Current
	Value list	1 : true(1) 2 : false(2)
	Parent node	ifXEntry
	First child	None
	Description	This object has the value 'true(1)' if the interface sublayer has a physical connector and the value 'false(2)' otherwise.

	Object name	ifAlias
	Object ID	1.3.6.1.2.1.31.1.1.1.18
	Module	IF-MIB
	Base syntax	Octet String
	Composed syntax	DisplayString
	Access	Read-Write
	Status	Current
	Value list	1 : 0..64
	Parent node	ifXEntry
	First child	None
	Description	This object is an 'alias' name for the interface as specified by a network manager, and provides a non-volatile 'handle' for the interface.  On the first instantiation of an interface, the value of ifAlias associated with that interface is the zero-length string. As and when a value is written into an instance of ifAlias through a network management set operation, then the agent must retain the supplied value in the ifAlias instance associated with the same interface for as long as that interface remains instantiated, including across all re-initializations/reboots of the network management system, including those which result in a change of the interface's ifIndex value.  An example of the value which a network manager might store in this object for a WAN interface is the (Telco's) circuit number/identifier of the interface.  Some agents may support write-access only for interfaces having particular values of ifType. An agent which supports write access to this object is required to keep the value in non-volatile storage, but it may limit the length of new values depending on how much storage is already occupied by the current values for other interfaces.



## How to view packet statistics with RMON on DES-3028/52 via Net-SNMP

To view packet statistics with RMON, user have to enable RMON first.

Enable RMON

### DES-3028

```
#snmpset -c private -v 2c 10.90.90.90 1.3.6.1.4.1.171.11.63.6.2.1.2.16.0 i 3
```

### DES-3028P

```
#snmpset -c private -v 2c 10.90.90.90 1.3.6.1.4.1.171.11.63.7.2.1.2.16.0 i 3
```

### DES-3052

```
#snmpset -c private -v 2c 10.90.90.90 1.3.6.1.4.1.171.11.63.8.2.1.2.16.0 i 3
```

### DES-3052P

```
#snmpset -c private -v 2c 10.90.90.90 1.3.6.1.4.1.171.11.63.9.2.1.2.16.0 i 3
```

## DES-3028G

```
#snmpset -c private -v 2c 10.90.90.90 1.3.6.1.4.1.171.11.63.11.2.1.2.16.0 i 3
```

Following OID use to check statistic in RMON

The image displays two screenshots of a network management tool's interface, showing the hierarchy of RMON statistics. The top screenshot shows the 'etherStatsEntry' node selected, and the bottom screenshot shows the 'etherStatsIndex' node selected.

**Top Screenshot: etherStatsEntry**

Object name	etherStatsEntry
Object ID	1.3.6.1.2.1.16.1.1.1
Module	RMON-MIB
Base syntax	Sequence
Access	Not_Accessible
Status	Current
Index	1.etherStatsIndex
Parent node	etherStatsTable
First child	etherStatsIndex
Description	A collection of statistics kept for a particular Ethernet interface. As an example, an instance of the etherStatsPkts object might be named etherStatsPkts.1

**Bottom Screenshot: etherStatsIndex**

Object name	etherStatsIndex
Object ID	1.3.6.1.2.1.16.1.1.1.1
Module	RMON-MIB
Base syntax	Integer
Composed syntax	Integer32
Access	Read-Only
Status	Current
Value list	1 : 1.65535
Parent node	etherStatsEntry
First child	None
Description	The value of this object uniquely identifies this etherStats entry.

<ul style="list-style-type: none"> <li>etherStatsEntry <ul style="list-style-type: none"> <li>etherStatsIndex</li> <li><b>etherStatsDataSource</b></li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to15180Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul> </li> <li>history <ul style="list-style-type: none"> <li>historyControlTable <ul style="list-style-type: none"> <li>historyControlEntry <ul style="list-style-type: none"> <li>historyControlIndex</li> <li>historyControlDataSource</li> <li>historyControlBucketsRequested</li> <li>historyControlBucketsGranted</li> <li>historyControlInterval</li> <li>historyControlOwner</li> <li>historyControlStatus</li> </ul> </li> </ul> </li> <li>etherHistoryTable <ul style="list-style-type: none"> <li>etherHistoryEntry <ul style="list-style-type: none"> <li>etherHistoryIndex</li> </ul> </li> </ul> </li> </ul> </li> </ul>	<table border="0"> <tr><td><b>Object name</b></td><td>etherStatsDataSource</td></tr> <tr><td><b>Object ID</b></td><td>1.3.6.1.2.1.16.1.1.1.2</td></tr> <tr><td><b>Module</b></td><td>RMON-MIB</td></tr> <tr><td colspan="2"> </td></tr> <tr><td><b>Base syntax</b></td><td>Object Identifier</td></tr> <tr><td><b>Composed syntax</b></td><td>OBJECT IDENTIFIER</td></tr> <tr><td><b>Access</b></td><td>Read-Create</td></tr> <tr><td><b>Status</b></td><td>Current</td></tr> <tr><td colspan="2"> </td></tr> <tr><td><b>Parent node</b></td><td>etherStatsEntry</td></tr> <tr><td><b>First child</b></td><td>None</td></tr> <tr><td><b>Description</b></td><td>This object identifies the source of the data that this etherStats entry is configured to analyze. This source can be any ethernet interface on this device. In order to identify a particular interface, this object shall identify the instance of the ifIndex object, defined in RFC 2233 [17], for the desired interface. For example, if an entry were to receive data from interface #1, this object would be set to ifIndex.1.  The statistics in this group reflect all packets on the local network segment attached to the identified interface.  An agent may or may not be able to tell if fundamental changes to the media of the interface have occurred and necessitate an invalidation of this entry. For example, a hot-pluggable ethernet card could be pulled out and replaced by a token-ring card. In such a case, if the agent has such knowledge of the change, it is recommended that it invalidate this entry.  This object may not be modified if the associated etherStatsStatus object is equal to valid(1).</td></tr> </table>	<b>Object name</b>	etherStatsDataSource	<b>Object ID</b>	1.3.6.1.2.1.16.1.1.1.2	<b>Module</b>	RMON-MIB	 		<b>Base syntax</b>	Object Identifier	<b>Composed syntax</b>	OBJECT IDENTIFIER	<b>Access</b>	Read-Create	<b>Status</b>	Current	 		<b>Parent node</b>	etherStatsEntry	<b>First child</b>	None	<b>Description</b>	This object identifies the source of the data that this etherStats entry is configured to analyze. This source can be any ethernet interface on this device. In order to identify a particular interface, this object shall identify the instance of the ifIndex object, defined in RFC 2233 [17], for the desired interface. For example, if an entry were to receive data from interface #1, this object would be set to ifIndex.1.  The statistics in this group reflect all packets on the local network segment attached to the identified interface.  An agent may or may not be able to tell if fundamental changes to the media of the interface have occurred and necessitate an invalidation of this entry. For example, a hot-pluggable ethernet card could be pulled out and replaced by a token-ring card. In such a case, if the agent has such knowledge of the change, it is recommended that it invalidate this entry.  This object may not be modified if the associated etherStatsStatus object is equal to valid(1).
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<ul style="list-style-type: none"> <li>etherStatsEntry <ul style="list-style-type: none"> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li><b>etherStatsDropEvents</b></li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to15180Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul> </li> </ul>	<table border="0"> <tr><td><b>Object name</b></td><td>etherStatsDropEvents</td></tr> <tr><td><b>Object ID</b></td><td>1.3.6.1.2.1.16.1.1.1.3</td></tr> <tr><td><b>Module</b></td><td>RMON-MIB</td></tr> <tr><td colspan="2"> </td></tr> <tr><td><b>Base syntax</b></td><td>Counter</td></tr> <tr><td><b>Composed syntax</b></td><td>Counter32</td></tr> <tr><td><b>Access</b></td><td>Read-Only</td></tr> <tr><td><b>Status</b></td><td>Current</td></tr> <tr><td colspan="2"> </td></tr> <tr><td><b>Parent node</b></td><td>etherStatsEntry</td></tr> <tr><td><b>First child</b></td><td>None</td></tr> <tr><td><b>Description</b></td><td>The total number of events in which packets were dropped by the probe due to lack of resources. Note that this number is not necessarily the number of packets dropped; it is just the number of times this condition has been detected.</td></tr> </table>	<b>Object name</b>	etherStatsDropEvents	<b>Object ID</b>	1.3.6.1.2.1.16.1.1.1.3	<b>Module</b>	RMON-MIB	 		<b>Base syntax</b>	Counter	<b>Composed syntax</b>	Counter32	<b>Access</b>	Read-Only	<b>Status</b>	Current	 		<b>Parent node</b>	etherStatsEntry	<b>First child</b>	None	<b>Description</b>	The total number of events in which packets were dropped by the probe due to lack of resources. Note that this number is not necessarily the number of packets dropped; it is just the number of times this condition has been detected.
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<b>Description</b>	The total number of events in which packets were dropped by the probe due to lack of resources. Note that this number is not necessarily the number of packets dropped; it is just the number of times this condition has been detected.																								

<ul style="list-style-type: none"> <li>etherStatsEntry <ul style="list-style-type: none"> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li><b>etherStatsOctets</b></li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul> </li> <li>history <ul style="list-style-type: none"> <li>historyControlTable <ul style="list-style-type: none"> <li>historyControlEntry <ul style="list-style-type: none"> <li>historyControlIndex</li> <li>historyControlDataSource</li> <li>historyControlBucketsRequested</li> <li>historyControlBucketsGranted</li> <li>historyControlInterval</li> <li>historyControlOwner</li> <li>historyControlStatus</li> </ul> </li> </ul> </li> </ul> </li> </ul>	<table border="0"> <tr><td>Object name</td><td>etherStatsOctets</td></tr> <tr><td>Object ID</td><td>1.3.6.1.2.1.16.1.1.1.4</td></tr> <tr><td>Module</td><td>RMON-MIB</td></tr> <tr><td>Base syntax</td><td>Counter</td></tr> <tr><td>Composed syntax</td><td>Counter32</td></tr> <tr><td>Access</td><td>Read-Only</td></tr> <tr><td>Status</td><td>Current</td></tr> <tr><td>Parent node</td><td>etherStatsEntry</td></tr> <tr><td>First child</td><td>None</td></tr> <tr><td>Description</td><td>The total number of octets of data (including those in bad packets) received on the network (excluding framing bits but including FCS octets).  This object can be used as a reasonable estimate of 10-Megabit ethernet utilization. If greater precision is desired, the etherStatsPkts and etherStatsOctets objects should be sampled before and after a common interval. The differences in the sampled values are Pkts and Octets, respectively, and the number of seconds in the interval is Interval. These values are used to calculate the Utilization as follows:  <math display="block">\text{Pkts} * (9.6 + 6.4) + (\text{Octets} * .8)</math><math display="block">\text{Utilization} = \frac{\text{Interval} * 10,000}{\text{Interval} * 10,000}</math>  The result of this equation is the value Utilization which is the percent utilization of the ethernet segment on a scale of 0 to 100 percent.</td></tr> </table>	Object name	etherStatsOctets	Object ID	1.3.6.1.2.1.16.1.1.1.4	Module	RMON-MIB	Base syntax	Counter	Composed syntax	Counter32	Access	Read-Only	Status	Current	Parent node	etherStatsEntry	First child	None	Description	The total number of octets of data (including those in bad packets) received on the network (excluding framing bits but including FCS octets).  This object can be used as a reasonable estimate of 10-Megabit ethernet utilization. If greater precision is desired, the etherStatsPkts and etherStatsOctets objects should be sampled before and after a common interval. The differences in the sampled values are Pkts and Octets, respectively, and the number of seconds in the interval is Interval. These values are used to calculate the Utilization as follows:  $\text{Pkts} * (9.6 + 6.4) + (\text{Octets} * .8)$ $\text{Utilization} = \frac{\text{Interval} * 10,000}{\text{Interval} * 10,000}$  The result of this equation is the value Utilization which is the percent utilization of the ethernet segment on a scale of 0 to 100 percent.
Object name	etherStatsOctets																				
Object ID	1.3.6.1.2.1.16.1.1.1.4																				
Module	RMON-MIB																				
Base syntax	Counter																				
Composed syntax	Counter32																				
Access	Read-Only																				
Status	Current																				
Parent node	etherStatsEntry																				
First child	None																				
Description	The total number of octets of data (including those in bad packets) received on the network (excluding framing bits but including FCS octets).  This object can be used as a reasonable estimate of 10-Megabit ethernet utilization. If greater precision is desired, the etherStatsPkts and etherStatsOctets objects should be sampled before and after a common interval. The differences in the sampled values are Pkts and Octets, respectively, and the number of seconds in the interval is Interval. These values are used to calculate the Utilization as follows:  $\text{Pkts} * (9.6 + 6.4) + (\text{Octets} * .8)$ $\text{Utilization} = \frac{\text{Interval} * 10,000}{\text{Interval} * 10,000}$  The result of this equation is the value Utilization which is the percent utilization of the ethernet segment on a scale of 0 to 100 percent.																				

<ul style="list-style-type: none"> <li>etherStatsEntry <ul style="list-style-type: none"> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li><b>etherStatsPkts</b></li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul> </li> </ul>	<table border="0"> <tr><td>Object name</td><td>etherStatsPkts</td></tr> <tr><td>Object ID</td><td>1.3.6.1.2.1.16.1.1.1.5</td></tr> <tr><td>Module</td><td>RMON-MIB</td></tr> <tr><td>Base syntax</td><td>Counter</td></tr> <tr><td>Composed syntax</td><td>Counter32</td></tr> <tr><td>Access</td><td>Read-Only</td></tr> <tr><td>Status</td><td>Current</td></tr> <tr><td>Parent node</td><td>etherStatsEntry</td></tr> <tr><td>First child</td><td>None</td></tr> <tr><td>Description</td><td>The total number of packets (including bad packets, broadcast packets, and multicast packets) received.</td></tr> </table>	Object name	etherStatsPkts	Object ID	1.3.6.1.2.1.16.1.1.1.5	Module	RMON-MIB	Base syntax	Counter	Composed syntax	Counter32	Access	Read-Only	Status	Current	Parent node	etherStatsEntry	First child	None	Description	The total number of packets (including bad packets, broadcast packets, and multicast packets) received.
Object name	etherStatsPkts																				
Object ID	1.3.6.1.2.1.16.1.1.1.5																				
Module	RMON-MIB																				
Base syntax	Counter																				
Composed syntax	Counter32																				
Access	Read-Only																				
Status	Current																				
Parent node	etherStatsEntry																				
First child	None																				
Description	The total number of packets (including bad packets, broadcast packets, and multicast packets) received.																				

<ul style="list-style-type: none"> <li>etherStatsEntry <ul style="list-style-type: none"> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li><b>etherStatsBroadcastPkts</b></li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul> </li> </ul>	<table border="0"> <tr><td>Object name</td><td>etherStatsBroadcastPkts</td></tr> <tr><td>Object ID</td><td>1.3.6.1.2.1.16.1.1.1.6</td></tr> <tr><td>Module</td><td>RMON-MIB</td></tr> <tr><td>Base syntax</td><td>Counter</td></tr> <tr><td>Composed syntax</td><td>Counter32</td></tr> <tr><td>Access</td><td>Read-Only</td></tr> <tr><td>Status</td><td>Current</td></tr> <tr><td>Parent node</td><td>etherStatsEntry</td></tr> <tr><td>First child</td><td>None</td></tr> <tr><td>Description</td><td>The total number of good packets received that were directed to the broadcast address. Note that this does not include multicast packets.</td></tr> </table>	Object name	etherStatsBroadcastPkts	Object ID	1.3.6.1.2.1.16.1.1.1.6	Module	RMON-MIB	Base syntax	Counter	Composed syntax	Counter32	Access	Read-Only	Status	Current	Parent node	etherStatsEntry	First child	None	Description	The total number of good packets received that were directed to the broadcast address. Note that this does not include multicast packets.
Object name	etherStatsBroadcastPkts																				
Object ID	1.3.6.1.2.1.16.1.1.1.6																				
Module	RMON-MIB																				
Base syntax	Counter																				
Composed syntax	Counter32																				
Access	Read-Only																				
Status	Current																				
Parent node	etherStatsEntry																				
First child	None																				
Description	The total number of good packets received that were directed to the broadcast address. Note that this does not include multicast packets.																				

<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li><b>etherStatsMulticastPkts</b></li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	Object name	etherStatsMulticastPkts
	Object ID	1.3.6.1.2.1.16.1.1.1.7
	Module	RMON-MIB
	Base syntax	Counter
	Composed syntax	Counter32
	Access	Read-Only
	Status	Current
	Parent node	etherStatsEntry
	First child	None
	Description	The total number of good packets received that were directed to a multicast address. Note that this number does not include packets directed to the broadcast address.

<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li><b>etherStatsCRCAlignErrors</b></li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	Object name	etherStatsCRCAlignErrors
	Object ID	1.3.6.1.2.1.16.1.1.1.8
	Module	RMON-MIB
	Base syntax	Counter
	Composed syntax	Counter32
	Access	Read-Only
	Status	Current
	Parent node	etherStatsEntry
	First child	None
	Description	The total number of packets received that had a length (excluding framing bits, but including FCS octets) of between 64 and 1518 octets, inclusive, but had either a bad Frame Check Sequence (FCS) with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error).

<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li><b>etherStatsUndersizePkts</b></li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	Object name	etherStatsUndersizePkts
	Object ID	1.3.6.1.2.1.16.1.1.1.9
	Module	RMON-MIB
	Base syntax	Counter
	Composed syntax	Counter32
	Access	Read-Only
	Status	Current
	Parent node	etherStatsEntry
	First child	None
	Description	The total number of packets received that were less than 64 octets long (excluding framing bits, but including FCS octets) and were otherwise well formed.

<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li><b>etherStatsOversizePkts</b></li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	<table border="0"> <tr><td>Object name</td><td>etherStatsOversizePkts</td></tr> <tr><td>Object ID</td><td>1.3.6.1.2.1.16.1.1.1.10</td></tr> <tr><td>Module</td><td>RMON-MIB</td></tr> <tr><td>Base syntax</td><td>Counter</td></tr> <tr><td>Composed syntax</td><td>Counter32</td></tr> <tr><td>Access</td><td>Read-Only</td></tr> <tr><td>Status</td><td>Current</td></tr> <tr><td>Parent node</td><td>etherStatsEntry</td></tr> <tr><td>First child</td><td>None</td></tr> <tr><td>Description</td><td>The total number of packets received that were longer than 1518 octets (excluding framing bits, but including FCS octets) and were otherwise well formed.</td></tr> </table>	Object name	etherStatsOversizePkts	Object ID	1.3.6.1.2.1.16.1.1.1.10	Module	RMON-MIB	Base syntax	Counter	Composed syntax	Counter32	Access	Read-Only	Status	Current	Parent node	etherStatsEntry	First child	None	Description	The total number of packets received that were longer than 1518 octets (excluding framing bits, but including FCS octets) and were otherwise well formed.
Object name	etherStatsOversizePkts																				
Object ID	1.3.6.1.2.1.16.1.1.1.10																				
Module	RMON-MIB																				
Base syntax	Counter																				
Composed syntax	Counter32																				
Access	Read-Only																				
Status	Current																				
Parent node	etherStatsEntry																				
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<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li><b>etherStatsFragments</b></li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	<table border="0"> <tr><td>Object name</td><td>etherStatsFragments</td></tr> <tr><td>Object ID</td><td>1.3.6.1.2.1.16.1.1.1.11</td></tr> <tr><td>Module</td><td>RMON-MIB</td></tr> <tr><td>Base syntax</td><td>Counter</td></tr> <tr><td>Composed syntax</td><td>Counter32</td></tr> <tr><td>Access</td><td>Read-Only</td></tr> <tr><td>Status</td><td>Current</td></tr> <tr><td>Parent node</td><td>etherStatsEntry</td></tr> <tr><td>First child</td><td>None</td></tr> <tr><td>Description</td><td>The total number of packets received that were less than 64 octets in length (excluding framing bits but including FCS octets) and had either a bad Frame Check Sequence (FCS) with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error).  Note that it is entirely normal for etherStatsFragments to increment. This is because it counts both runs (which are normal occurrences due to collisions) and noise hits.</td></tr> </table>	Object name	etherStatsFragments	Object ID	1.3.6.1.2.1.16.1.1.1.11	Module	RMON-MIB	Base syntax	Counter	Composed syntax	Counter32	Access	Read-Only	Status	Current	Parent node	etherStatsEntry	First child	None	Description	The total number of packets received that were less than 64 octets in length (excluding framing bits but including FCS octets) and had either a bad Frame Check Sequence (FCS) with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error).  Note that it is entirely normal for etherStatsFragments to increment. This is because it counts both runs (which are normal occurrences due to collisions) and noise hits.
Object name	etherStatsFragments																				
Object ID	1.3.6.1.2.1.16.1.1.1.11																				
Module	RMON-MIB																				
Base syntax	Counter																				
Composed syntax	Counter32																				
Access	Read-Only																				
Status	Current																				
Parent node	etherStatsEntry																				
First child	None																				
Description	The total number of packets received that were less than 64 octets in length (excluding framing bits but including FCS octets) and had either a bad Frame Check Sequence (FCS) with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error).  Note that it is entirely normal for etherStatsFragments to increment. This is because it counts both runs (which are normal occurrences due to collisions) and noise hits.																				

<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li><b>etherStatsJabbers</b></li> <li>etherStatsCollisions</li> <li>etherStatsPkts64to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	<table border="0"> <tr><td>Object name</td><td>etherStatsJabbers</td></tr> <tr><td>Object ID</td><td>1.3.6.1.2.1.16.1.1.1.12</td></tr> <tr><td>Module</td><td>RMON-MIB</td></tr> <tr><td>Base syntax</td><td>Counter</td></tr> <tr><td>Composed syntax</td><td>Counter32</td></tr> <tr><td>Access</td><td>Read-Only</td></tr> <tr><td>Status</td><td>Current</td></tr> <tr><td>Parent node</td><td>etherStatsEntry</td></tr> <tr><td>First child</td><td>None</td></tr> <tr><td>Description</td><td>The total number of packets received that were longer than 1518 octets (excluding framing bits, but including FCS octets), and had either a bad Frame Check Sequence (FCS) with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error).  Note that this definition of jabber is different than the definition in IEEE-802.3 section 8.2.1.5 (10BASE5) and section 10.3.1.4 (10BASE2). These documents define jabber as the condition where any packet exceeds 20 ms. The allowed range to detect jabber is between 20 ms and 150 ms.</td></tr> </table>	Object name	etherStatsJabbers	Object ID	1.3.6.1.2.1.16.1.1.1.12	Module	RMON-MIB	Base syntax	Counter	Composed syntax	Counter32	Access	Read-Only	Status	Current	Parent node	etherStatsEntry	First child	None	Description	The total number of packets received that were longer than 1518 octets (excluding framing bits, but including FCS octets), and had either a bad Frame Check Sequence (FCS) with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error).  Note that this definition of jabber is different than the definition in IEEE-802.3 section 8.2.1.5 (10BASE5) and section 10.3.1.4 (10BASE2). These documents define jabber as the condition where any packet exceeds 20 ms. The allowed range to detect jabber is between 20 ms and 150 ms.
Object name	etherStatsJabbers																				
Object ID	1.3.6.1.2.1.16.1.1.1.12																				
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Parent node	etherStatsEntry																				
First child	None																				
Description	The total number of packets received that were longer than 1518 octets (excluding framing bits, but including FCS octets), and had either a bad Frame Check Sequence (FCS) with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error).  Note that this definition of jabber is different than the definition in IEEE-802.3 section 8.2.1.5 (10BASE5) and section 10.3.1.4 (10BASE2). These documents define jabber as the condition where any packet exceeds 20 ms. The allowed range to detect jabber is between 20 ms and 150 ms.																				

<ul style="list-style-type: none"> <li>etherStatsEntry             <ul style="list-style-type: none"> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li><b>etherStatsCollisions</b></li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul> </li> <li>history             <ul style="list-style-type: none"> <li>historyControlTable                 <ul style="list-style-type: none"> <li>historyControlEntry                     <ul style="list-style-type: none"> <li>historyControlIndex</li> <li>historyControlDataSource</li> <li>historyControlBucketsRequested</li> <li>historyControlBucketsGranted</li> <li>historyControlInterval</li> <li>historyControlOwner</li> <li>historyControlStatus</li> </ul> </li> <li>etherHistoryTable                 <ul style="list-style-type: none"> <li>etherHistoryEntry                     <ul style="list-style-type: none"> <li>etherHistoryIndex</li> <li>etherHistorySampleIndex</li> <li>etherHistoryIntervalStart</li> <li>etherHistoryDropEvents</li> <li>etherHistoryOctets</li> <li>etherHistoryPkts</li> </ul> </li> </ul> </li> </ul> </li> </ul> </li></ul>	<table border="1"> <tr><td>Object name</td><td>etherStatsCollisions</td></tr> <tr><td>Object ID</td><td>1.3.6.1.2.1.16.1.1.1.13</td></tr> <tr><td>Module</td><td>RMON-MIB</td></tr> <tr><td>Base syntax</td><td>Counter</td></tr> <tr><td>Composed syntax</td><td>Counter32</td></tr> <tr><td>Access</td><td>Read-Only</td></tr> <tr><td>Status</td><td>Current</td></tr> <tr><td>Parent node</td><td>etherStatsEntry</td></tr> <tr><td>First child</td><td>None</td></tr> <tr><td>Description</td><td>The best estimate of the total number of collisions on this Ethernet segment.  The value returned will depend on the location of the RMON probe. Section 8.2.1.3 (10BASE-5) and section 10.3.1.3 (10BASE-2) of IEEE standard 802.3 states that a station must detect a collision, in the receive mode, if three or more stations are transmitting simultaneously. A repeater port must detect a collision when two or more stations are transmitting simultaneously. Thus a probe placed on a repeater port could record more collisions than a probe connected to a station on the same segment would.  Probe location plays a much smaller role when considering 10BASE-T. 14.2.1.4 (10BASE-T) of IEEE standard 802.3 defines a collision as the simultaneous presence of signals on the DO and RD circuits (transmitting and receiving at the same time). A 10BASE-T station can only detect collisions when it is transmitting. Thus probes placed on a station and a repeater, should report the same number of collisions.  Note also that an RMON probe inside a repeater should ideally report collisions between the repeater and one or more other hosts (transmit collisions as defined by IEEE 802.3k) plus receiver collisions observed on any coax segments to which the repeater is connected.</td></tr> </table>	Object name	etherStatsCollisions	Object ID	1.3.6.1.2.1.16.1.1.1.13	Module	RMON-MIB	Base syntax	Counter	Composed syntax	Counter32	Access	Read-Only	Status	Current	Parent node	etherStatsEntry	First child	None	Description	The best estimate of the total number of collisions on this Ethernet segment.  The value returned will depend on the location of the RMON probe. Section 8.2.1.3 (10BASE-5) and section 10.3.1.3 (10BASE-2) of IEEE standard 802.3 states that a station must detect a collision, in the receive mode, if three or more stations are transmitting simultaneously. A repeater port must detect a collision when two or more stations are transmitting simultaneously. Thus a probe placed on a repeater port could record more collisions than a probe connected to a station on the same segment would.  Probe location plays a much smaller role when considering 10BASE-T. 14.2.1.4 (10BASE-T) of IEEE standard 802.3 defines a collision as the simultaneous presence of signals on the DO and RD circuits (transmitting and receiving at the same time). A 10BASE-T station can only detect collisions when it is transmitting. Thus probes placed on a station and a repeater, should report the same number of collisions.  Note also that an RMON probe inside a repeater should ideally report collisions between the repeater and one or more other hosts (transmit collisions as defined by IEEE 802.3k) plus receiver collisions observed on any coax segments to which the repeater is connected.
Object name	etherStatsCollisions																				
Object ID	1.3.6.1.2.1.16.1.1.1.13																				
Module	RMON-MIB																				
Base syntax	Counter																				
Composed syntax	Counter32																				
Access	Read-Only																				
Status	Current																				
Parent node	etherStatsEntry																				
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<ul style="list-style-type: none"> <li>etherStatsEntry             <ul style="list-style-type: none"> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li><b>etherStatsPkts64Octets</b></li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul> </li> </ul>	<table border="1"> <tr><td>Object name</td><td>etherStatsPkts64Octets</td></tr> <tr><td>Object ID</td><td>1.3.6.1.2.1.16.1.1.1.14</td></tr> <tr><td>Module</td><td>RMON-MIB</td></tr> <tr><td>Base syntax</td><td>Counter</td></tr> <tr><td>Composed syntax</td><td>Counter32</td></tr> <tr><td>Access</td><td>Read-Only</td></tr> <tr><td>Status</td><td>Current</td></tr> <tr><td>Parent node</td><td>etherStatsEntry</td></tr> <tr><td>First child</td><td>None</td></tr> <tr><td>Description</td><td>The total number of packets (including bad packets) received that were 64 octets in length (excluding framing bits but including FCS octets).</td></tr> </table>	Object name	etherStatsPkts64Octets	Object ID	1.3.6.1.2.1.16.1.1.1.14	Module	RMON-MIB	Base syntax	Counter	Composed syntax	Counter32	Access	Read-Only	Status	Current	Parent node	etherStatsEntry	First child	None	Description	The total number of packets (including bad packets) received that were 64 octets in length (excluding framing bits but including FCS octets).
Object name	etherStatsPkts64Octets																				
Object ID	1.3.6.1.2.1.16.1.1.1.14																				
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<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li><b>etherStatsPkts65to127Octets</b></li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	Object name	etherStatsPkts65to127Octets
	Object ID	1.3.6.1.2.1.16.1.1.1.15
	Module	RMON-MIB
	Base syntax	Counter
	Composed syntax	Counter32
	Access	Read-Only
	Status	Current
	Parent node	etherStatsEntry
	First child	None
	Description	The total number of packets (including bad packets) received that were between 65 and 127 octets in length inclusive (excluding framing bits but including FCS octets).

<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li><b>etherStatsPkts128to255Octets</b></li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	Object name	etherStatsPkts128to255Octets
	Object ID	1.3.6.1.2.1.16.1.1.1.16
	Module	RMON-MIB
	Base syntax	Counter
	Composed syntax	Counter32
	Access	Read-Only
	Status	Current
	Parent node	etherStatsEntry
	First child	None
	Description	The total number of packets (including bad packets) received that were between 128 and 255 octets in length inclusive (excluding framing bits but including FCS octets).

<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li><b>etherStatsPkts256to511Octets</b></li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	Object name	etherStatsPkts256to511Octets
	Object ID	1.3.6.1.2.1.16.1.1.1.17
	Module	RMON-MIB
	Base syntax	Counter
	Composed syntax	Counter32
	Access	Read-Only
	Status	Current
	Parent node	etherStatsEntry
	First child	None
	Description	The total number of packets (including bad packets) received that were between 256 and 511 octets in length inclusive (excluding framing bits but including FCS octets).

<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li><b>etherStatsPkts512to1023Octets</b></li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	<b>Object name</b> etherStatsPkts512to1023Octets <b>Object ID</b> 1.3.6.1.2.1.16.1.1.1.18 <b>Module</b> RMON-MIB  <b>Base syntax</b> Counter <b>Composed syntax</b> Counter32 <b>Access</b> Read-Only <b>Status</b> Current  <b>Parent node</b> etherStatsEntry <b>First child</b> None <b>Description</b> The total number of packets (including bad packets) received that were between 512 and 1023 octets in length inclusive (excluding framing bits but including FCS octets).
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<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li><b>etherStatsPkts1024to1518Octets</b></li> <li>etherStatsOwner</li> <li>etherStatsStatus</li> </ul>	<b>Object name</b> etherStatsPkts1024to1518Octets <b>Object ID</b> 1.3.6.1.2.1.16.1.1.1.19 <b>Module</b> RMON-MIB  <b>Base syntax</b> Counter <b>Composed syntax</b> Counter32 <b>Access</b> Read-Only <b>Status</b> Current  <b>Parent node</b> etherStatsEntry <b>First child</b> None <b>Description</b> The total number of packets (including bad packets) received that were between 1024 and 1518 octets in length inclusive (excluding framing bits but including FCS octets).
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<ul style="list-style-type: none"> <li>etherStatsEntry</li> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li><b>etherStatsOwner</b></li> <li>etherStatsStatus</li> </ul>	<b>Object name</b> etherStatsOwner <b>Object ID</b> 1.3.6.1.2.1.16.1.1.1.20 <b>Module</b> RMON-MIB  <b>Base syntax</b> Octet String <b>Composed syntax</b> OwnerString <b>Access</b> Read-Create <b>Status</b> Current <b>Value list</b> 1 : 0..127  <b>Parent node</b> etherStatsEntry <b>First child</b> None <b>Description</b> The entity that configured this entry and is therefore using the resources assigned to it.
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<ul style="list-style-type: none"> <li>etherStatsEntry <ul style="list-style-type: none"> <li>etherStatsIndex</li> <li>etherStatsDataSource</li> <li>etherStatsDropEvents</li> <li>etherStatsOctets</li> <li>etherStatsPkts</li> <li>etherStatsBroadcastPkts</li> <li>etherStatsMulticastPkts</li> <li>etherStatsCRCAlignErrors</li> <li>etherStatsUndersizePkts</li> <li>etherStatsOversizePkts</li> <li>etherStatsFragments</li> <li>etherStatsJabbers</li> <li>etherStatsCollisions</li> <li>etherStatsPkts64Octets</li> <li>etherStatsPkts65to127Octets</li> <li>etherStatsPkts128to255Octets</li> <li>etherStatsPkts256to511Octets</li> <li>etherStatsPkts512to1023Octets</li> <li>etherStatsPkts1024to1518Octets</li> <li>etherStatsOwner</li> <li><b>etherStatsStatus</b></li> </ul> </li> </ul>	<table border="0"> <tr><td>Object name</td><td>etherStatsStatus</td></tr> <tr><td>Object ID</td><td>1.3.6.1.2.1.16.1.1.1.21</td></tr> <tr><td>Module</td><td>RMON-MIB</td></tr> <tr><td>Base syntax</td><td>Integer</td></tr> <tr><td>Composed syntax</td><td>EntryStatus</td></tr> <tr><td>Access</td><td>Read-Create</td></tr> <tr><td>Status</td><td>Current</td></tr> <tr><td>Value list</td><td>1 : valid(1) 2 : createRequest(2) 3 : underCreation(3) 4 : invalid(4)</td></tr> <tr><td>Parent node</td><td>etherStatsEntry</td></tr> <tr><td>First child</td><td>None</td></tr> <tr><td>Description</td><td>The status of this etherStats entry.</td></tr> </table>	Object name	etherStatsStatus	Object ID	1.3.6.1.2.1.16.1.1.1.21	Module	RMON-MIB	Base syntax	Integer	Composed syntax	EntryStatus	Access	Read-Create	Status	Current	Value list	1 : valid(1) 2 : createRequest(2) 3 : underCreation(3) 4 : invalid(4)	Parent node	etherStatsEntry	First child	None	Description	The status of this etherStats entry.
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Object ID	1.3.6.1.2.1.16.1.1.1.21																						
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Composed syntax	EntryStatus																						
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